

**2008**  
**LAW ENFORCEMENT EXPLORER STATIONS DAY**  
**RULES AND REGULATIONS**

**PARTICIPATION, REQUIREMENTS & COMPETITORS**

1. Proper dress
  - a. Explorers competing must be in their post uniform, with duty belt and rain gear if needed
  - b. They will be issued prop guns and handcuffs if required. .
  - c. We will allow explorers to carry their own prop guns but they must be the standard red or blue guns, no other weapons that simulate a gun may be worn.
  - d. We will allow explorers to carry their own handcuffs, but they must use a standard handcuff key.
  - e. No items may be carried such as OC spray, knives etc, we want this to be a fun safe day.
  - f. Other clothing maybe worn for stations such as leadership reaction and the obstacle course. See specific station requirements regarding proper attire.
2. Physical contact
  - a. No major physical confrontation is to take place between explorer and role player.
  - b. Any excessive force may result in disqualification at the discretion of the FTO staff. (This is for safety concerns)
3. Explorer Participation
  - a. Maximum number of explorers from each post to compete are 26
  - b. Minimum number of explorers needed to participate in all stations is 10
  - c. Posts with less than 10 explorers may participate in the days events however will not be able to participate in all possible events
  - d. ALL Explorers who attend should participate in a station
4. Station Observation
  - a. Because this day is based on training and education everyone may observe stations that are in play throughout the day that have not been deemed off limits.
  - b. Explorers participating in stations may observe any station that has not been deemed off limits that they are not scheduled to compete in.
  - c. Explorers may observe any station that has not been deemed off limits that they are scheduled to compete in, provided they have already completed their turn in that station.
  - d. Any explorer caught observing a station that they are assigned to before their turn will constitute a disqualification and receive a negative 100 points to be applied to their post overall score
  - e. Disruption of any station will not be tolerated at any time by anyone.
  - f. All persons shall remain behind any taped off areas and out of the way of any station in play with the exception of staff personnel.
5. Random stations
  - a. Each post will be randomly assigned 6 stations to participate in.
  - b. Each post will select 2 explorers to participate in each random team (Teams A through F).
  - c. Explorers can be on a maximum of 3 teams (combined between Random and Individual events)

**2008**  
**LAW ENFORCEMENT EXPLORER STATIONS DAY**  
**RULES AND REGULATIONS**

- d. Posts will not know until registration what station each team is assigned to
  - e. There are no swapping assignments between teams in your post or with other posts. Your assignment is your assignment and you must cover it or be disqualified.
  - f. Team awards will be presented for each event
6. Individual Stations
- a. There are 6 individual stations your post may participate in; Mountain Bike, Leadership reaction, Obstacle course, Firearms, judgmental driving and Search and control. Specific rules for each are detailed below
  - b. You may select which of your explorers are to participate in each station
  - c. Explorers can be on a maximum of 3 teams (individual and random teams combined)
  - d. Mountain Bike
    - i. Each post will be allowed to enter up to 2 explorers to compete in the Mountain Bike Course.
    - ii. Each Explorer will be scored individually.
    - iii. Individual awards will be presented for this event
  - e. Leadership Reaction Course
    - i. Each post will be allowed to enter a team of 5 explorers to participate in the Leadership Reaction Course. (There must be 5 explorers to participate)
    - ii. Proper attire may be worn for this event. (Gym clothes).
    - iii. Team awards will be presented for each event
  - f. Obstacle Course
    - i. Each post will be allowed to enter up to 2 explorers for the Obstacle Course.
    - ii. It is suggested one female and one male explorer is to be entered
    - iii. Each Explorer will be scored individually.
    - iv. Proper attire may be worn for this event. (Gym clothes).
    - v. Individual awards will be presented to both Male and Females for this event
  - g. Firearms
    - i. Each post will be allowed to enter up to 2 explorers for the Firearms station
    - ii. The 2 explorers entered in the Firearms station **MUST** have completed a Firearms safety course as prescribed by their respective Police Department.
    - iii. Each Explorer will be scored individually.
    - iv. Individual awards will be presented for this event
  - h. Judgmental Driving
    - i. Each post will be allowed to enter up to 2 explorers to compete in the Judgmental Driving Course.
    - ii. Each of these drivers must be a licensed driver.
    - iii. Each Explorer will be scored individually.
    - iv. individual awards will be presented for this event
  - i. Search and control
    - i. Each post will be allowed to enter 1 explorer to compete in the Search and control station.
    - ii. Individual award will be presented for this event

**2008**  
**LAW ENFORCEMENT EXPLORER STATIONS DAY**  
**RULES AND REGULATIONS**

**STATION EVALUATION**

1. Evaluator Qualifications
  - a. Must be or have been a Certified Police Officer.
  - b. Must be a qualified person handling a specific Non-Law Enforcement action situation i.e. First Aid, Obstacle course, etc. In these stations qualified personnel for these specific stations will be utilized.
  - c. Evaluators will be referred to as a FTO
2. Station evaluation
  - a. A minimum of 1 FTO will evaluate each station; however some stations may require more FTO staff and will be filled appropriately on a case by case basis.
  - b. The FTO's reserve the right to terminate the station at any time for insubordination or any form of poor conduct due to safety concerns.
  - c. The FTO's will relate any rules and answer any questions prior to the start of the station.
  - d. No contact is to take place between the FTO and Team Member while the station is in play with the exception of the FTO to act as dispatch.
  - e. The FTO's will keep a running total. The team with the highest total after completing the station wins.
3. Event schedules
  - a. Each team will be assigned a time to compete
  - b. If one or more of the explorers have a conflict of schedule due to being part of an individual station they must bring this to the random team FTO's attention.
  - c. The random station FTO will adjust the schedule to accommodate the team.
4. Failure to report to an assigned time
  - a. If a team does not show at there assigned time, and they do not report to the FTO to reschedule due to a scheduling conflict with an individual station then the assigned team will be disqualified.
  - b. Each team that is disqualified will receive a negative 100 points for each station they are disqualified for, this will be applied to their post overall score.
5. Tie breakers
  - a. In the event of a tie that cannot be broken by the FTO's assigned to that station, they must bring this to the attention of the Stations Day Director's who will determine the winner.
  - b. In the event of a skill station such as firearms, mountain bike or other similar stations then a tie breaking round will be held.
  - c. The decision of the executive staff is final.

**EXPLORER CONDUCT**

1. Explorer members are to conduct themselves in a mature manner at all times.
  - a. All Stations Day Staff & CSP Academy Personnel will be treated in a courteous manner.
  - b. At no time will members use profanity or offensive expressions.

**2008**  
**LAW ENFORCEMENT EXPLORER STATIONS DAY**  
**RULES AND REGULATIONS**

- c. Fighting is prohibited.
- d. "Horse-Play" is prohibited.
- 2. "OFF LIMITS" and/or "RESTRICTED" areas.
  - a. Buildings, portions of buildings, rooms, and grounds not specifically assigned to the Stations Day Event will also be considered "OUT OF BOUNDS" to ALL including staff.

**REGISTRATION PROCEDURES**

- 1. Post & Team Registration
  - a. The Advisor or designated member of each post shall report to the Post registration table with
    - i. The list of attendees form
    - ii. A copy of your initial registration mailed in
    - iii. Final Payment
  - b. Next proceed to the Team registration table
    - i. Bring the Random and Individual team registration form (bring an extra copy of this form to fill out your cards)
    - ii. The firearms Authorization form if you are participating in this event
    - iii. You will pull a numbered packet this packet will contain
      - 1. Your schedule for the day
      - 2. Cards for your explorers to register
      - 3. You will only be scheduled for individual events you indicated you would participate in on your initial registration form.
  - c. After you leave the table
    - i. Print the names of the explorers & Post name legibly on the proper cards.
    - ii. The names of the explorers on the team registration form must match the proper cards. There is no swapping events!!
    - iii. T-shirt will be distributed later in the day. We can only guarantee the number of shirts you requested on your initial registration, extra shirts will only be given on a first come first basis.